

# THE LOST ART OF DREAMING



MICHAEL COOK  
@MTRC



...WHY, SOMETIMES I'VE BELIEVED  
AS MANY AS SIX IMPOSSIBLE  
THINGS BEFORE BREAKFAST.



**ANGELINA**

**AUTOMATED GAME DESIGN**



A A A A

SCIENCE!



**CAN A PIECE OF SOFTWARE  
WIN AN IGF AWARD?**

COULD ANGELINA  
HAVE MADE *THAT*  
*DRAGON, CANCER?*

The background is a dark teal or blue color. It features silhouettes of a dragon on the left and a person on the right. The dragon is shown in profile, facing right, with its wings spread and tail curved. The person is shown in profile, facing left, with their arms outstretched. The overall mood is mysterious and dramatic.

A futuristic, orange-hued landscape with a large moon in the sky and a body of water in the foreground. The scene is dominated by warm, golden-brown tones. In the foreground, there's a body of water with some reeds or grasses. The middle ground shows rolling hills and a large, dark, crystalline structure. The background features a large, bright moon in the sky and a range of mountains. The overall atmosphere is one of a distant, alien world.

**WHAT DOES  
THE FUTURE  
LOOK LIKE?**

# THE PROBLEM WITH GAMERS



# THE PROBLEM WITH 'GAMERS'



why are gamers



why are gamers **so mean**

why are gamers **so angry**

why are gamers **so negative**

VOLVO

PLZ

FIX

1 1890 submitted 4 months ago \* by barbarbar1  
768 comments share pocket

2 1769 submitted 8 months ago \* by baronvoncarson  
461 comments share pocket

3 109 submitted 1 month ago by Digitalism\_ Complaint  
235 comments share pocket

4 212 submitted 9 months ago \* by fugazni  
200 comments share pocket

5 204 submitted 7 months ago by xertion123  
177 comments share pocket

6 186 submitted 11 months ago \* by Gutsy\_Canuck  
141 comments share pocket

7 1372 submitted 20 days ago \* by Icrine  
389 comments share pocket

8 1219 submitted 11 months ago \* by Furia\_BD  
501 comments share pocket

9 195 submitted 2 months ago \* by nekhe  
52 comments share pocket

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**CAPITALISM**

**WE RULE YOU**

**WE FOOL YOU**

**WE SHOOT AT YOU**

**WE LAY FOR YOU**

**WE WORK FOR ALL**

**WE FEED ALL**

**PYRAMID OF CAPITALIST SYSTEM**



**ASK ME NO QUESTIONS  
AND I'LL TELL YOU NO LIES.**

















# 2014's most innovative games by the people making them

By [Colin Campbell](#) on Feb 04, 2014 at 8:01a [@ColinCampbellx](#)

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## TOP STORIES

Sony and Microsoft are giving you games, and GameStop isn't happy

By [Colin Campbell](#) on Nov 21, 2014

Our first look at Jurassic World upcoming trailer

By [Brian Crecente](#) on Nov 23, 2014

Bizarre gaming peripheral seek \$250K from Kickstarter to blee you out in real life

By [Owen S. Good](#) on Nov 22, 2014

Xbox One early adopters get Limbo for free, says message

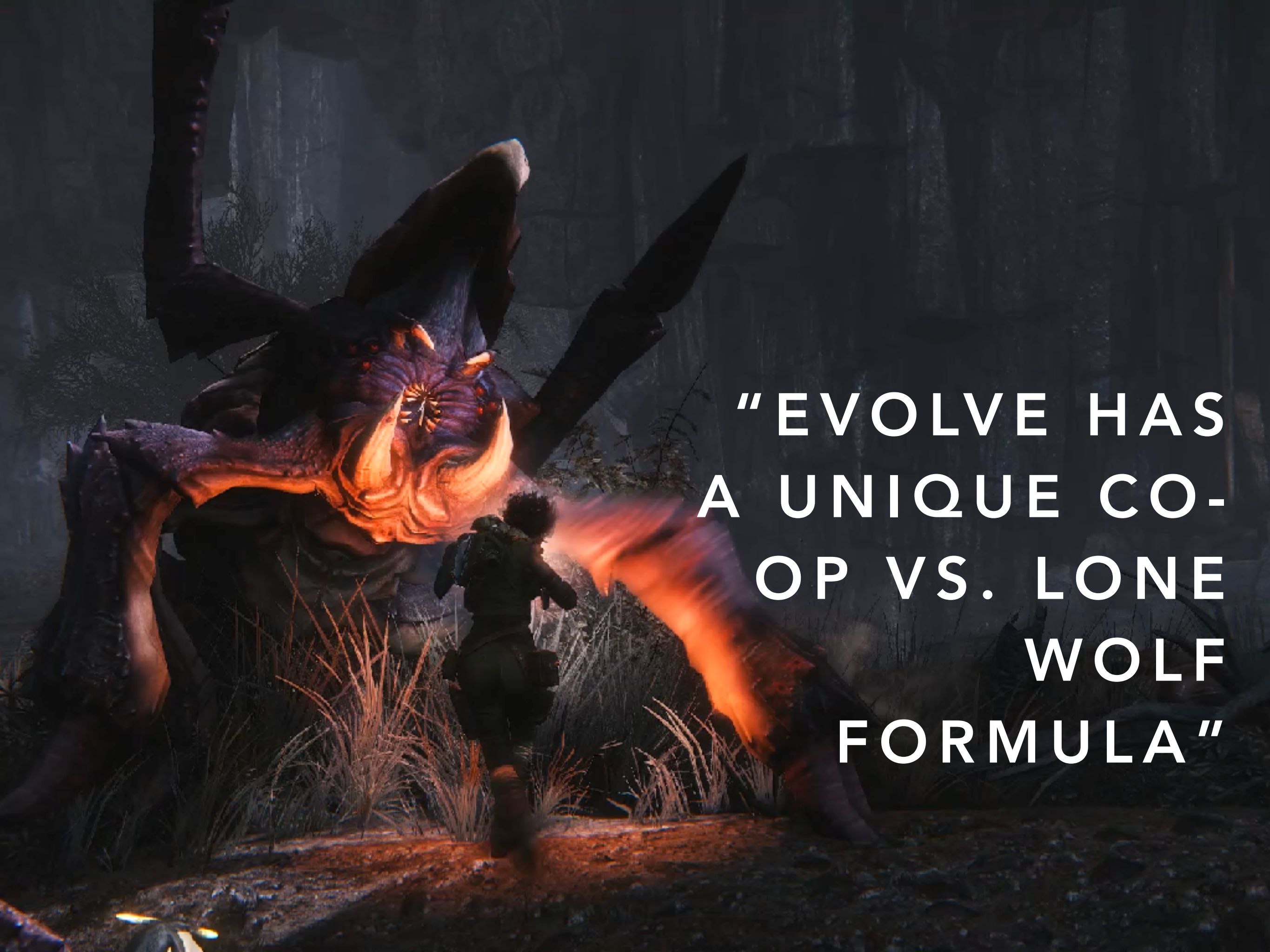
By [Owen S. Good](#) on Nov 22, 2014



"A KICK-ASS SHOOTER THAT HAS RPG ELEMENTS,  
CHARACTER CUSTOMIZATION, MENACING ALIEN  
COMBATANTS, A KILLER STORY, MATCHMADE CO-OP  
ACTIVITIES, CHALLENGING END-GAME CONTENT,  
COMPETITIVE MULTIPLAYER, AND IS TIED TOGETHER IN  
A PERSISTENT WORLD"

"WE ARE BUILDING  
WHAT WE WANT TO  
BECOME THE  
LARGEST AND MOST  
REALISTIC OPEN-  
WORLD NEW YORK  
CITY EVER CREATED  
IN A GAME"

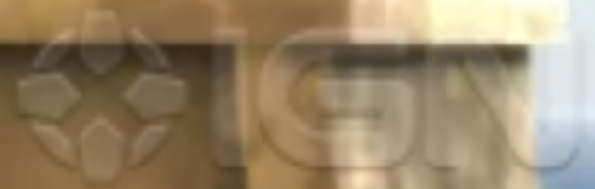


A character in a dark, post-apocalyptic setting is shown from behind, facing a large, multi-limbed alien creature. The creature has a glowing orange and purple head and is emitting a bright orange energy beam from its mouth. The scene is set in a dark, rocky environment with some sparse vegetation. The text is overlaid on the right side of the image.

**"EVOLVE HAS  
A UNIQUE CO-  
OP VS. LONE  
WOLF  
FORMULA"**



**"INNOVATION IS GOING  
TO COME THROUGH  
YOUR CHOICES  
RIPPLING THROUGH  
THE NARRATIVE  
HARDER AND MORE  
UNEXPECTEDLY THAN  
ANY GAME WE'VE  
DONE SO FAR."**





A futuristic, orange-hued landscape with a large planet in the sky and crystalline structures on the ground. The scene is dominated by warm, golden-orange tones. In the foreground, there are dark, spiky plants. The middle ground features rolling hills and several large, sharp, crystalline structures that resemble ice or mineral deposits. In the background, a large, textured planet or moon hangs in the sky, partially obscured by a hazy atmosphere. The overall mood is mysterious and otherworldly.

**WHAT DOES  
THE FUTURE  
LOOK LIKE?**

THIS ISN'T THE FUTURE, BUT  
YOU CAN SEE IT FROM HERE



# ITCH.IO/JAM/PROCJAM



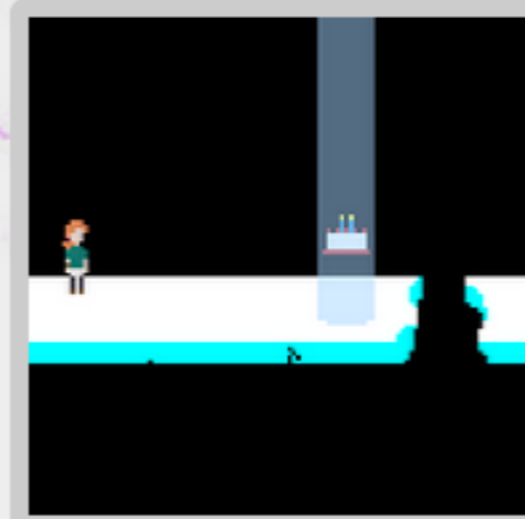
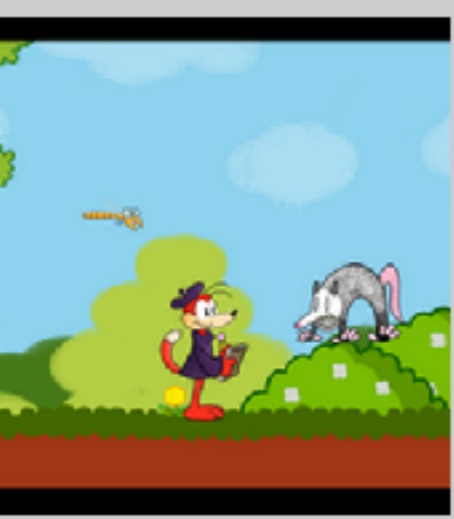
I went into the bookstore. A reader is in  
the bookstore. A poetry is in the  
bookstore. A shop assistant is in the  
bookstore.

> ■

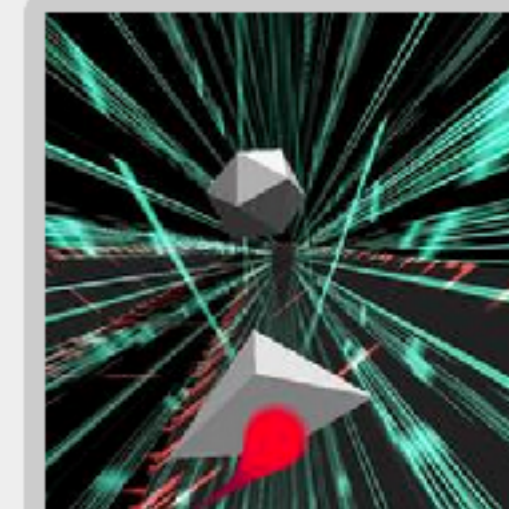
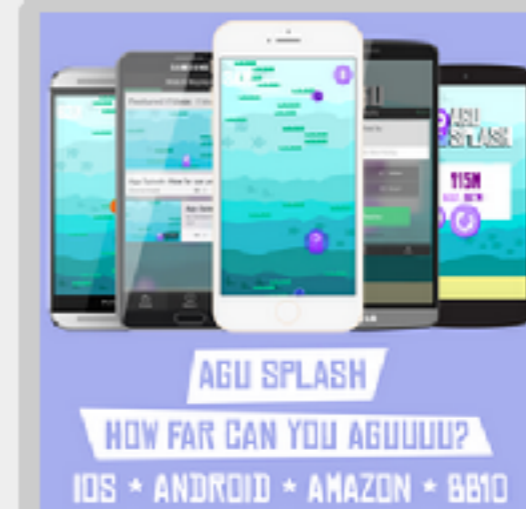
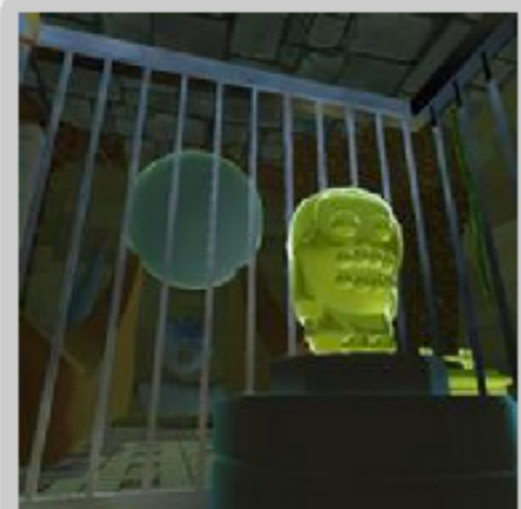
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The Saturday of 2014-11-22

1103 screenshots



# #SCREENSHOTSATURDAY



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JANUARY 18, 2014

## The Saturday Paper – Ludus Ex Machina





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THINGS BEFORE BREAKFAST.

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